

sublevel linking level structure

MainLevel
(persistent)

Sublevels

StageXX (Area)

Section1 (Segment)

Section2 (Segment)

Section3 (Segment)

stageX_section01_01
ep:s1_01_01

stageX_section01_02
ep:s1_01_02

...

...

...

sX_XX_XX_controller

sX_XX_XX_controller

roomXX_ldxx

roomXX_ld xx

roomXX_laxx

roomXX_la xx

Same as above (ld, la of other rooms) ...

Same as above (ld, la of other rooms)... ...

Other sublevels...
ep:scene/plot

Other sublevels...
ep:scene/plot

...

...

...

...

...

...

...